

**Scale** - no, I am not talking about that thing we all dread stepping onto in our **bathroom** or at the gym. I am talking about proportion and the spatial qualities of an object or entity in relationship to its surroundings. Scale is measurable, but more importantly it has a sensory component. When you walk into a

**room**

, how do you feel? Does something seem off? Maybe the

**windows**

are too small, the

**room**

is too narrow, and the couch blocks circulation paths. Everything around us acts to define scale, and therefore, has an affect on our sense of it.

If a room feels too big; **architectural treatment** of the ceiling and **floor planes** might be incorporated to create different zones within the space. If a room feels too small;

**large window**

openings and strategic removal of

**vertical wall**

surfaces offer new views and a sense of openness.

Scale can also establish a hierarchy and create focal points. Like a road map, inhabitants and guests are lead by these **architectural cues**, and drawn through the spaces of a **home**. Proper understanding and manipulation of scale informs every decision that goes into a successful

**design**

That room you walked into earlier... the one that seemed a bit off. Imagine how differently it would feel with large **windows** that **flood** the space with sunlight. A boxed bay widens the room creating a niche for the couch, restoring the natural circulation paths into and through the room. Adjustments like this have the power to modify your perception of a space, redefining its scale.